

Perceptually Optimized Color Selection for Visualization

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ABSTRACT

We propose an approach, called the *Equilibrium Distribution Model (EDM)*, for automatically selecting colors with optimum perceptual contrast for scientific visualization. Given any number of features that need to be emphasized in a visualization task, our approach derives evenly distributed points in the *CIELAB* color space to assign colors to the features so that the minimum Euclidean Distance among the colors are optimized. Our approach can assign colors with high perceptual contrast even for very high numbers of features, where other color selection methods typically fail. We compare our approach with the widely used *Harmonic* color selection scheme and demonstrate that while the harmonic scheme can achieve reasonable color contrast for visualizing up to 20 different features, our *Equilibrium* scheme provides significantly better contrast and achieves perceptible contrast for visualizing even up to 100 unique features.

Index Terms: Color—Visualization—Visualization techniques—; Human-centered computing—Visualization—Visualization design and evaluation methods

1 INTRODUCTION

Mapping perceptually distinct colors to different aspects of a data is an integral part of scientific visualization. Therefore, the choice of colors can make a significant difference in gaining insight from of a given visualization. Common practice ranges from a manual selection of colors, use of some standard recurring palettes or use of palette design tool such as those in *ColorBrewer* [2] or *PRAVDA-Color* [1]. Such practices work reasonably well if the number of features to be visualized is relatively small. However, they become cumbersome and ineffective if we wish to visualize data comprising an unusually high number of features of the order of 50 – 100. In such cases, there is a need to select the set of colors based on some criteria automatically. *Color harmonics* and *color opponency* are some of the popular choices for the practical design of colormaps. However, these approaches do not fully exploit the whole range of a perceptual color space, and hence the perceptual contrast of the resulting colors decreases rapidly with increasing the number of colors. A distribution of 20 different colors in the *CIELAB* color space using *harmonic* color selection scheme is shown in Figure 1a.

Our solution aims to utilize the maximum range in the *CIELAB* color space by evenly distributing the color points within the space. We demonstrate the effectiveness of using this approach over the *harmonic* color selection scheme in visualizing a 3D volume dataset and a 2D data visualization. A measure of perceptual contrast between colors indicates that our approach outperforms the harmonic color scheme and leads to distinct colors with contrast well above the *Just Noticeable Difference (JND)* threshold even for high numbers of unique independent features.

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2 METHODOLOGY

The human visual system tends to not perceive absolute colors of objects but rather the differences between them, i.e., the contrast. The most common type of color contrast is the contrast between the foreground color and the background color. According to Itten [3], the human response to color stimuli reaches an equilibrium state when it receives a signal from a mid-gray object. Based on this fact, the first objective of our algorithm is to select colors which are equidistant from the mid-gray value in a perceptual color space (*CIELAB* in this case). This task can be accomplished by constructing a hypothetical sphere with center at the mid-gray value and spanning over the entire color space. Now all the colors corresponding to the points lying on the surface of the sphere will create the same sensation when displayed as a foreground color against the gray background. The second task is to distribute these points on the spherical surface evenly. For this purpose, we consider the analogy of spherical distribution of charged particles in a static equilibrium state in which the net potential is to be minimized through moving individual charged particles. A demonstration of such an equilibrium distribution of 20 different colors in the *CIELAB* color space is shown in Figure 1b. Moreover, to confirm that this technique distributes the points maximally distant apart, a comparison (see Table 1) is done between the edge lengths of the Platonic solids with the minimum distances achieved for the corresponding number of vertices using this technique. It can be observed that *EDM* matches perfectly with the edge lengths of the Platonic solids except for the Cube and Dodecahedron where the corresponding vertices in the equilibrium form different shapes other than these two. Although we specifically employ *CIELAB* color space, the technique is flexible enough to select colors in any other perceptual color space.

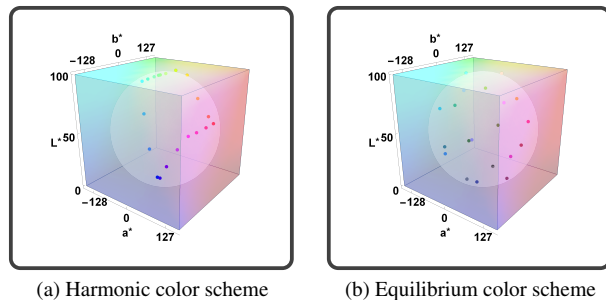


Figure 1: Equilibrium distribution of 20 colors in *CIELAB* color space using (a) *Harmonic* and (b) *Equilibrium* color schemes respectively.

3 RESULTS

We demonstrate our approach by applying the colors to visualize a volume dataset (Figure 2) and a synthetic pie chart (Figure 3) using *equilibrium* and *harmonic* color selection schemes. The volume dataset [6] comprises 94 segments of a 3D CT scan and is rendered with a binary (fully visible or fully transparent) opacity value for each segment. Among these features, 19 features such as the muscles are made transparent to reveal the internal 75 features in the visualization. By visual inspection, it is difficult to separate some

